

AGILE FOR PRODUCT OWNERS

2 Days Classroom
3 Days Live Online

Individual: \$1295

Group: \$1195

GSA: \$1185

Credits: 14 PDUs

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www.cprime.com/learning

COURSE OVERVIEW

The Agile for Product Owners training course will provide the knowledge to understand and apply the principles of agile. At the end of the course, participants will be able to effectively plan, prioritize, and manage a product roadmap to deliver business value, understand the role of the Product Owner and the development team within an iterative process, and gain the skills necessary to become an agile leader to drive your organization to the next level.

COURSE OUTLINE

Part 1: The Necessity for Change

1. VUCA: Volatility, Uncertainty, Complexity, and Ambiguity
2. Leading Change - Your role as a change agent
3. The Cynefin Model of Complexity - Urgency for change
4. Deming's 14 Points
5. Agile and Waterfall comparison

Part 2: Mindset and Manifesto

1. How an Agile transformation starts with a mindset change
2. Explaining the Agile Values
3. The 3 focus areas represented by the Agile Principles

Part 3: Agile Frameworks

1. Principles of lean and the 8 wastes of software development
2. Mapping your Value Stream
3. Key ideas in Kanban

Part 4: Team Concepts

1. What are the characteristics of high performance
2. Five kinds of organizational teams
3. Distributed teams and challenges with distribution

Part 5: Scrum and Its Roles

1. Agile/Scrum history and the essence of Scrum
2. The Scrum framework
3. The Stakeholder/Customer
4. Scrum Master's key responsibilities

5. The Development team's responsibilities
6. The role of QA
7. The Management role
8. What is a Product Owner and the PO Role/Challenges?
9. Agile Leadership

Part 6: Agile Project Planning

1. The Levels of Agile Planning
2. Elevator Pitches, Project Charters, Themes and Roadmaps
3. User Roles and Personas

Part 7: Agile Backlog and Stories

1. Critical documentation concepts
2. Product and Sprint Backlogs
3. User Stories and Story Patterns
4. Epics and their breakdown
5. Story "Smells"
6. Story Mapping and Splitting

Part 8: Acceptance Criteria and Prioritization

1. Why Acceptance Criteria are important and writing them.
2. Technical Stories and Technical Debt
3. Prioritization approaches and Cost of Delay considerations
4. Why projects go beyond their reasonable end
5. Risk Management techniques

Part 9: Estimation

See website for full outline

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