INTRODUCTION TO HUMANCENTERED DESIGN

1 Days Classroom1 Days Live Online

Individual: \$695

Group: \$595

GSA: \$585

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COURSE OVERVIEW

Human-centered design (HCD) is a mindset that approaches problem-solving with a focus on the users. It requires that projects begin from a place of empathy to make sure what's created is something people need. The goal of HCD is a product or service that meets these needs in the long run or seeks to improve the experience of something already in existence.

This human-centered design course will teach you techniques and tools for staying user-centered. You will learn a straightforward process for inspiration, ideation, and implementation and work through the practical application of an HCD process - even if "design" is not part of your job title.

COURSE OUTLINE

Part 1: Inspiration

- 1. The beginner's mindset is key
- 2. Learning from users
- 3. Throwing away assumptions
- 4. Staying open to the possibilities
- 5. Cultivating curiosity
- 6. What people think, say, and do.
- 7. Interview techniques
- 8. Sitting with your ideas
- 9. Exercise: Identifying your user
- 10. Exercise: The discovery process

Part 2: Ideation

- 1. Collecting your ideas
- 2. Removing the limits
- 3. Why "ridiculous" is a good thing
- 4. Brainstorming has a bad rap
- 5. Keeping it simple
- 6. Building on ideas
- 7. Establishing a shared framework
- 8. Solution-focused, not problem-focused
- 9. How to "see" an idea

- 10. Keeping the users involved
- 11. When to cut your loss
- 12. Exercise: How to build on ideas

Part 3: Implementation

- 1. Delivery
- 2. Pilot testing
- 3. Iteration
- 4. Continued feedback
- 5. Determining long-term impact
- 6. Measuring the impact
- 7. Exercise: Tips to evaluate and measure

See website for complete outline...

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